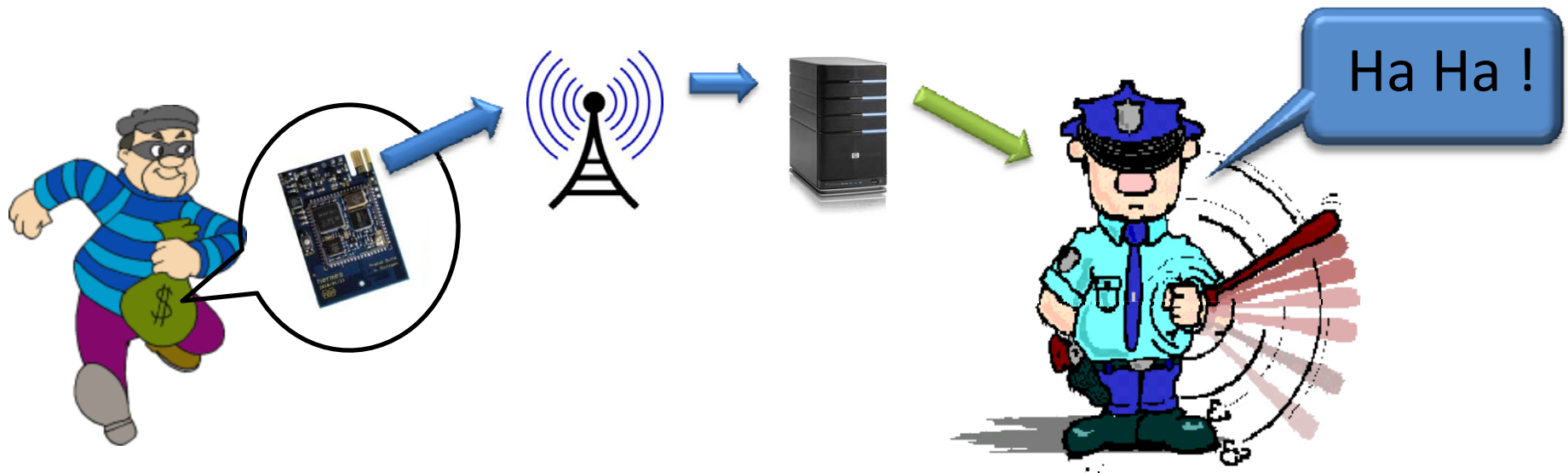


# AutoWitness: Locating and Tracking Stolen Property While Tolerating GPS and Radio Outages

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In United States:  
Over 2 million reported  
burglaries in 2009  
~ An average \$ 2000 loss  
per incident

# Existing Theft Detection Systems



- Either deter or detect burglary incidents

# Existing Tracking Systems



- Radio Outages
- Unsuitable for smaller assets

# We need a system that is...



Stealthy



Immune to Radio Outages

1 year

2 years

Long Life



# Our “AutoWitness” system

## Detects Burglary Autonomously

- Using Vehicular Movement as an identifier of theft

## Tracks Asset, Pinpoints Final Location

- Using a HMM based model to track burglars using only inertial estimates.

# AutoWitness

Tag Node



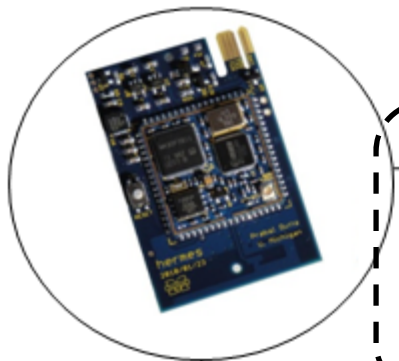
Embedded in  
expensive items

Server



Used for Map  
Matching

Tag Node  
inside the  
Stolen Item in  
Burglar's Car



Distance and  
Turn Estimates



Cell Tower

AutoWitness Server



Position and  
Travelled Path of  
Burglar's Car



Police Car



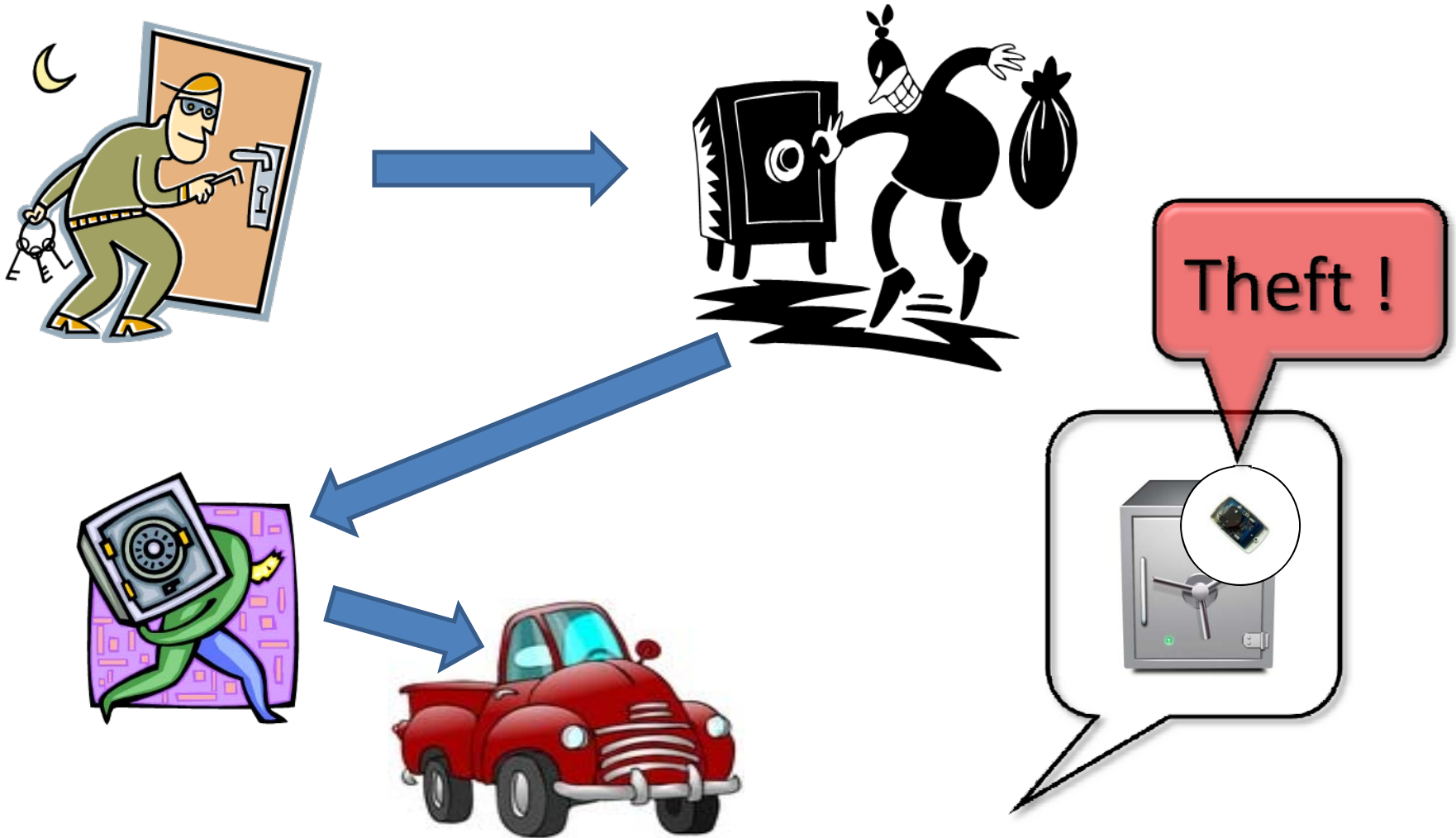
Burglar's Car



How does AutoWitness work ?

Autonomous Detection of Burglary  
by the Tag Node

# Vehicular Movement Indicates Theft



# How does AutoWitness work ?

Autonomous Detection of Burglary  
by the Tag Node



Detection of Theft initiates tracking of assets

Cell Tower



Map Matching

- HMM
- City Map

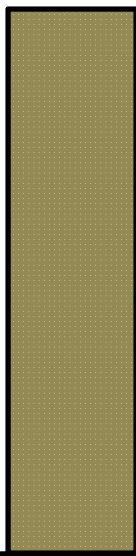
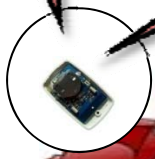
AutoWitness Server

The server box contains an illustration of a server rack on the left and a blue rounded rectangle on the right containing the text 'Map Matching' and a bulleted list with 'HMM' and 'City Map'. Below the server rack is the text 'AutoWitness Server'.

Distance: Accel  
Turns: Gyro

Theft !

Track Asset



# How does AutoWitness work?

Autonomous Detection of Burglary  
by the Tag Node



Detection of Theft initiates tracking of assets



Track is provided to law enforcement officials  
when cell tower is available completing the  
process of asset recovery

Cell Tower



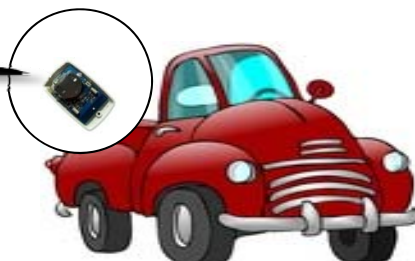

Map Matching

- HMM
- City Map

AutoWitness Server

Asset Location

Distance: Accel  
Turns: Gyro



Thank you  
AutoWitness !



- Classifies Theft by Detecting Vehicular Signature
- Produce inertial estimates using accelerometers and gyroscopes
- Computes track of burglar using a HMM
- Informs the Police

# Key System Challenges: AutoWitness

Real Life Deployment presents several system challenges



## Challenges

- Tag Node
- Server



# Key System Challenges: Tag Node

Producing  
Accurate Inertial  
Estimates

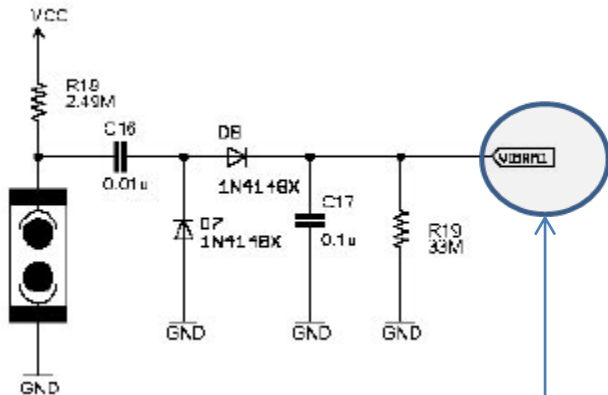
Choosing  
appropriate  
Hardware



Re-orientating  
Tag Node

Developing Theft  
Classifier

# Choice of Hardware for Tag Node



Wake Up Circuit

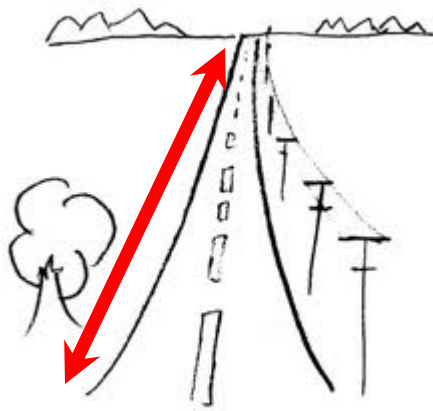


Vibration Dosimeter

- Filters out insignificant vibrations and prolongs tag node lifetime

# Choice of Hardware for Tag Node

Distance =  $d$



Angle =  $\Theta$



- 3 axis accelerometer
- 3 axis Gyroscope

# Choice of Hardware for Tag Node

Cell Tower



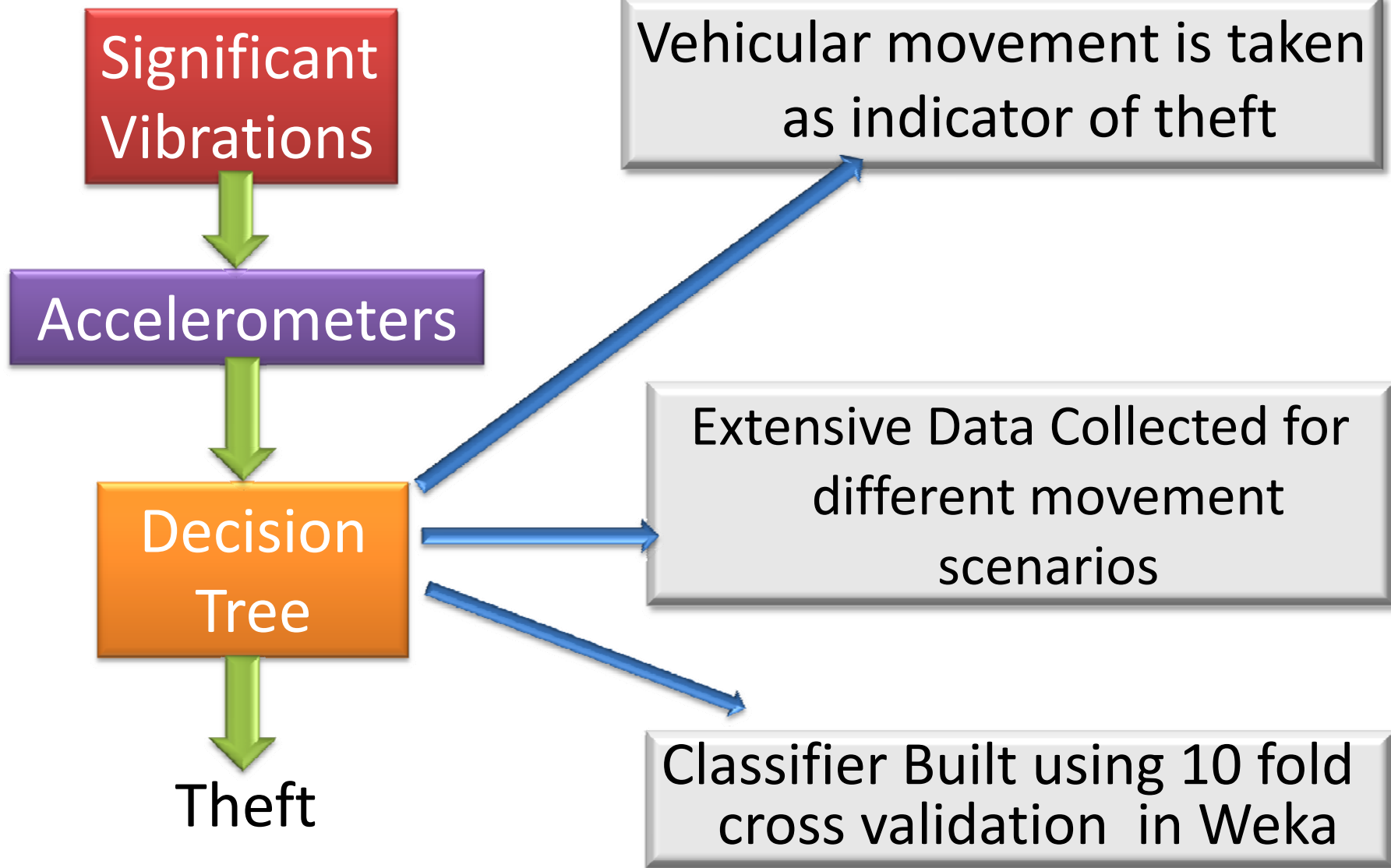
AutoWitness  
Server



- A GSM \ GPRS modem

All integrated in a Epic Core Platform

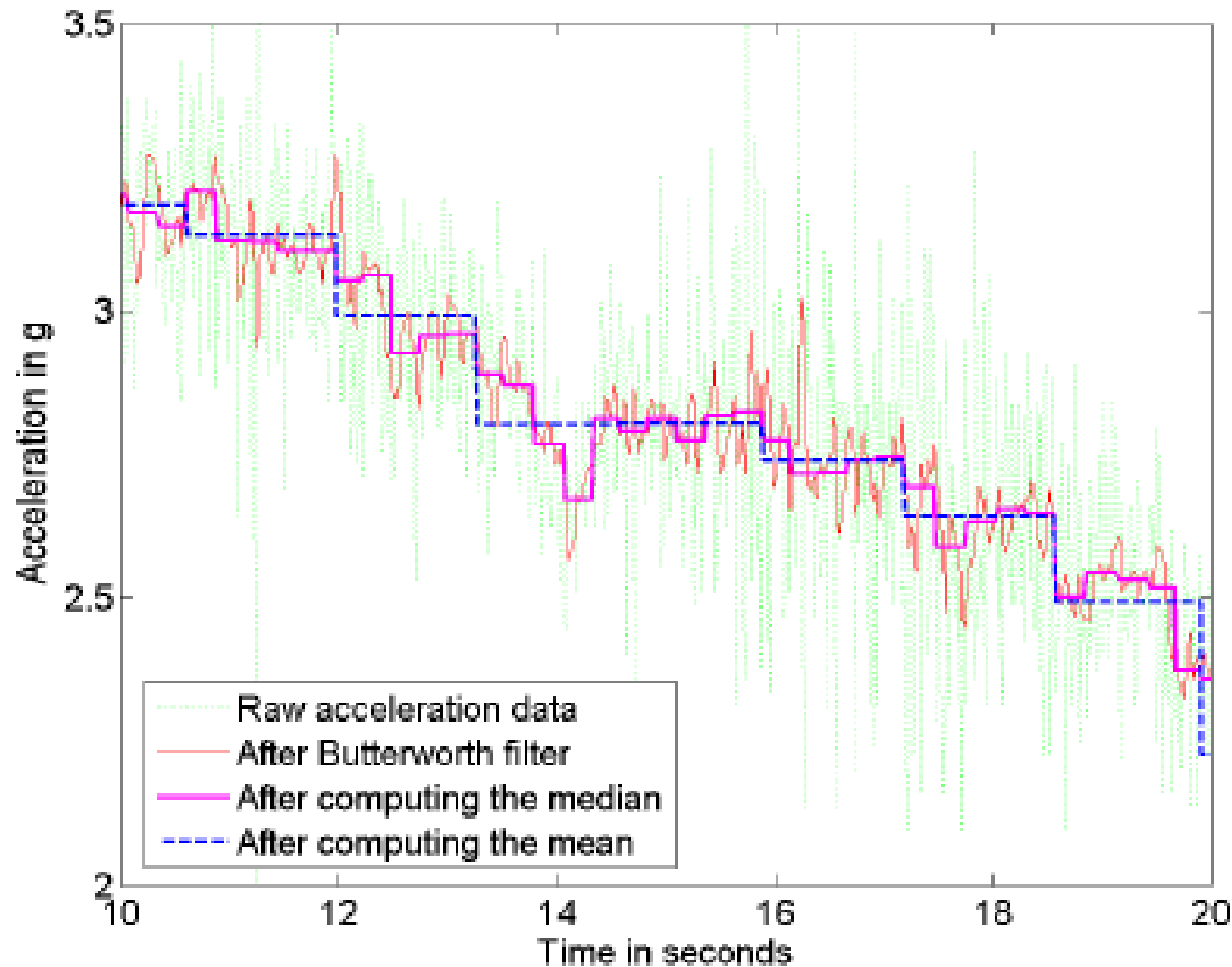
# Light Weight detection of burglary on Tag Node



# Producing Accurate Inertial Estimates

- Distance Computation using inertial sensors
  - Remove noise
  - Re-orient Tag Node
  - Correct for Radial Acceleration
  - Correct for drift

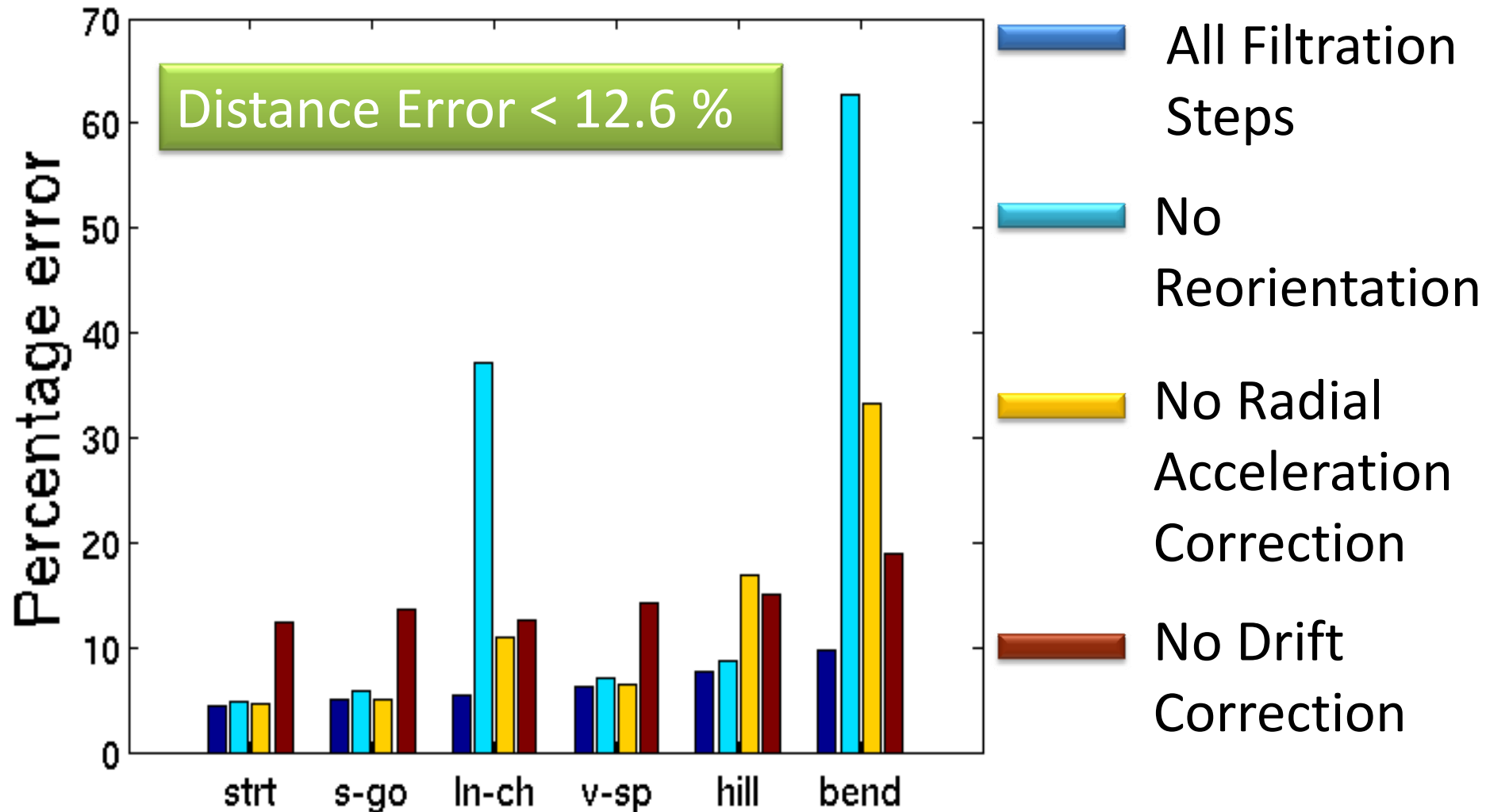
# Distance Computation



- Remove Noise
- Subtract Mean between stops to correct drift
- Double Integrate

Also remove component radial acceleration for curves

# Distance Computation





# Key System Challenges: Server Side

Using only Inertial  
Estimates

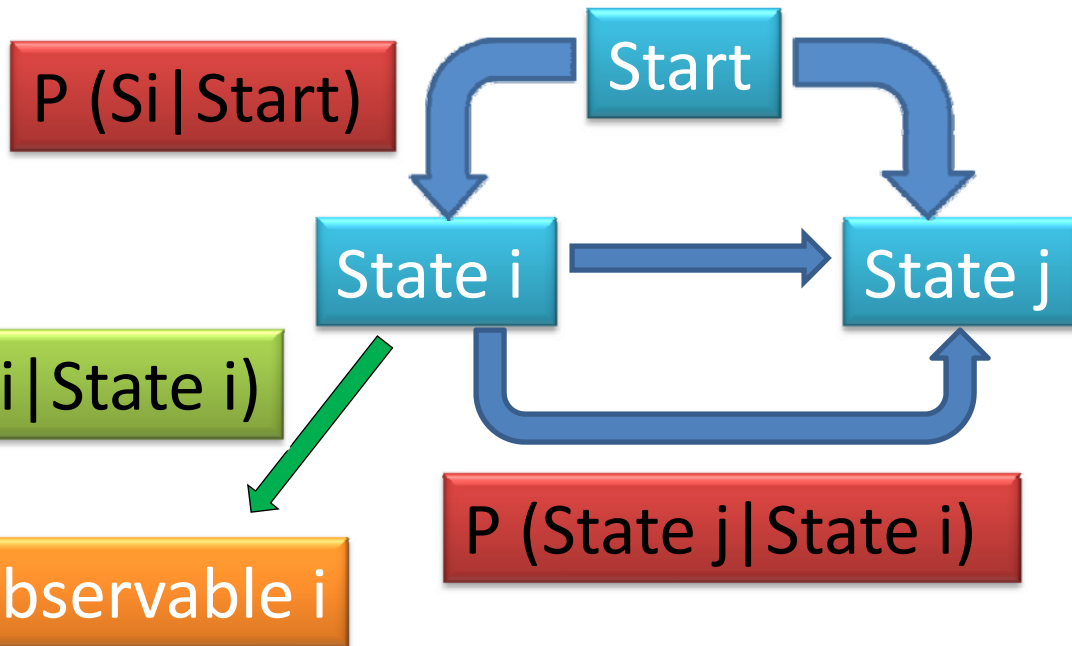
Pinpoint the  
asset's final  
location



Reconstruct the  
path driven by  
burglar

# Reconstruct Path driven by Burglar

## Hidden Markov Model



Existing Systems using HMM for map matching require GPS coordinates as inputs

# Start Probabilities



Start states emerge from Intersections within uncertainty range

No of Intersections = 4

Start Probability =  $1/4$

# Transition Probabilities (TPs)

We want to assign TPs

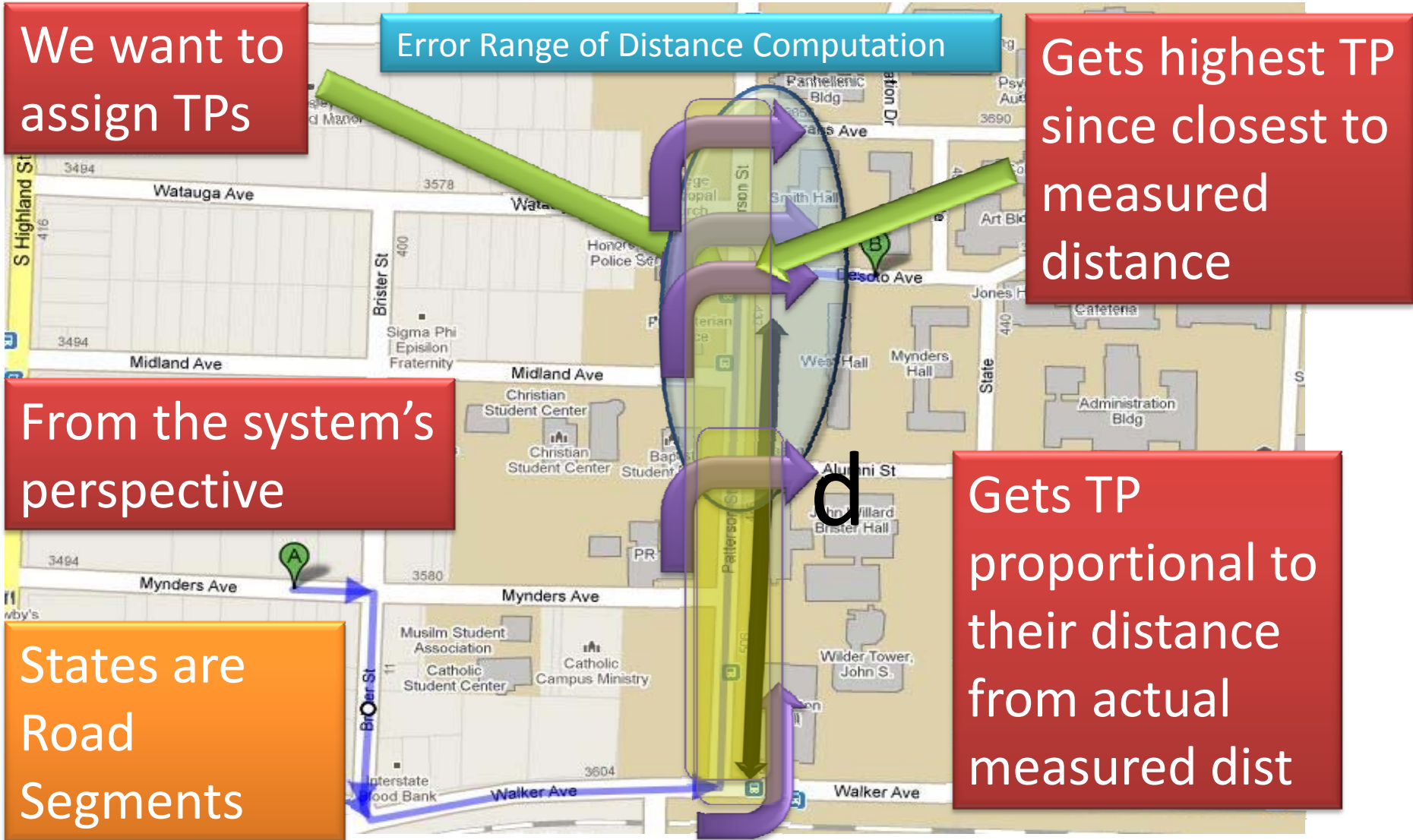
Error Range of Distance Computation

Gets highest TP since closest to measured distance

From the system's perspective

States are Road Segments

Gets TP proportional to their distance from actual measured dist



# Observables

Speed of the Car ?

Curvatures of Roads ?

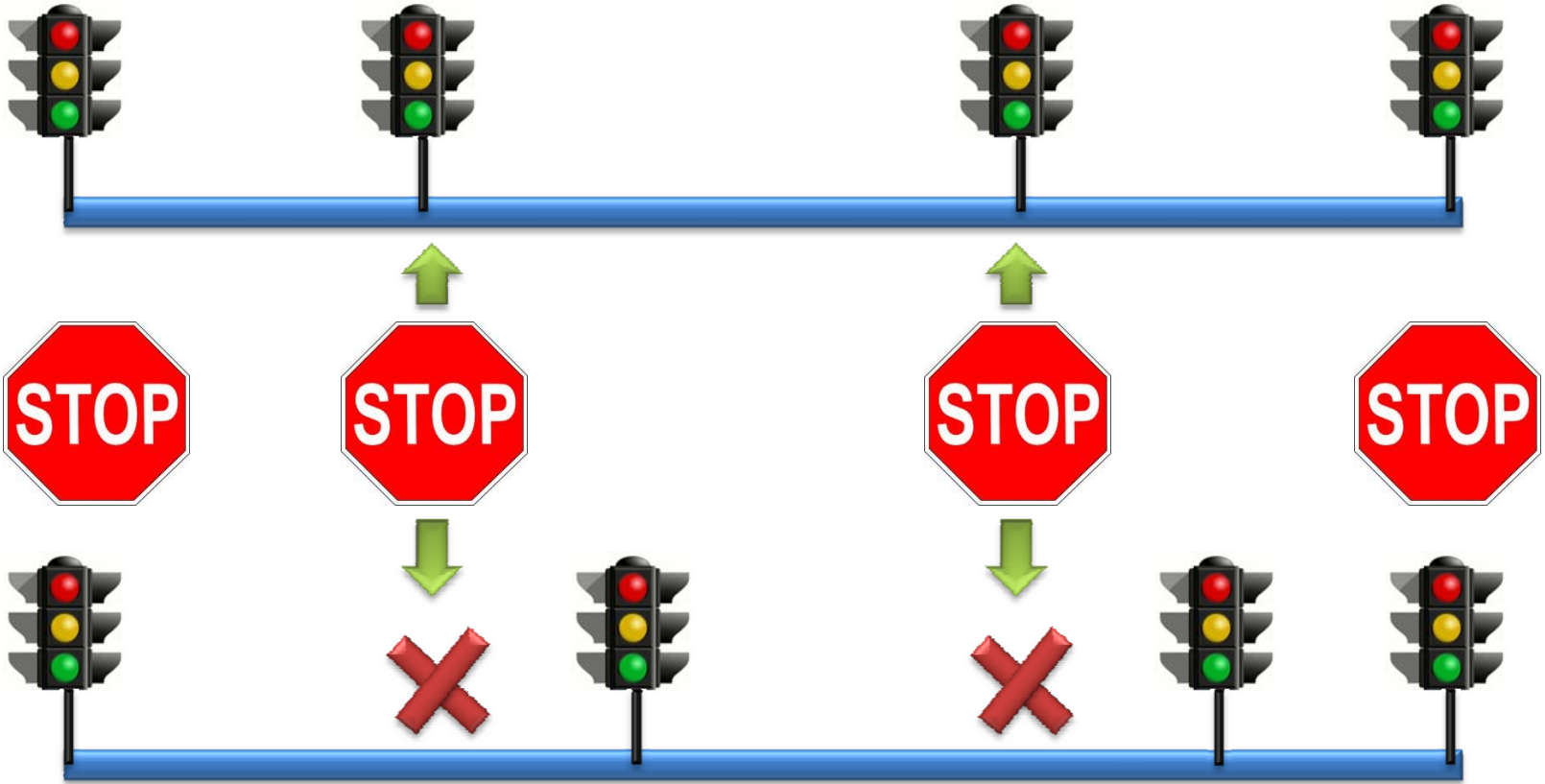


Sequence of distances between every pair of turns and/or stops experienced by the burglar's car



Road Segment A

Let's say there are two road segments of identical length

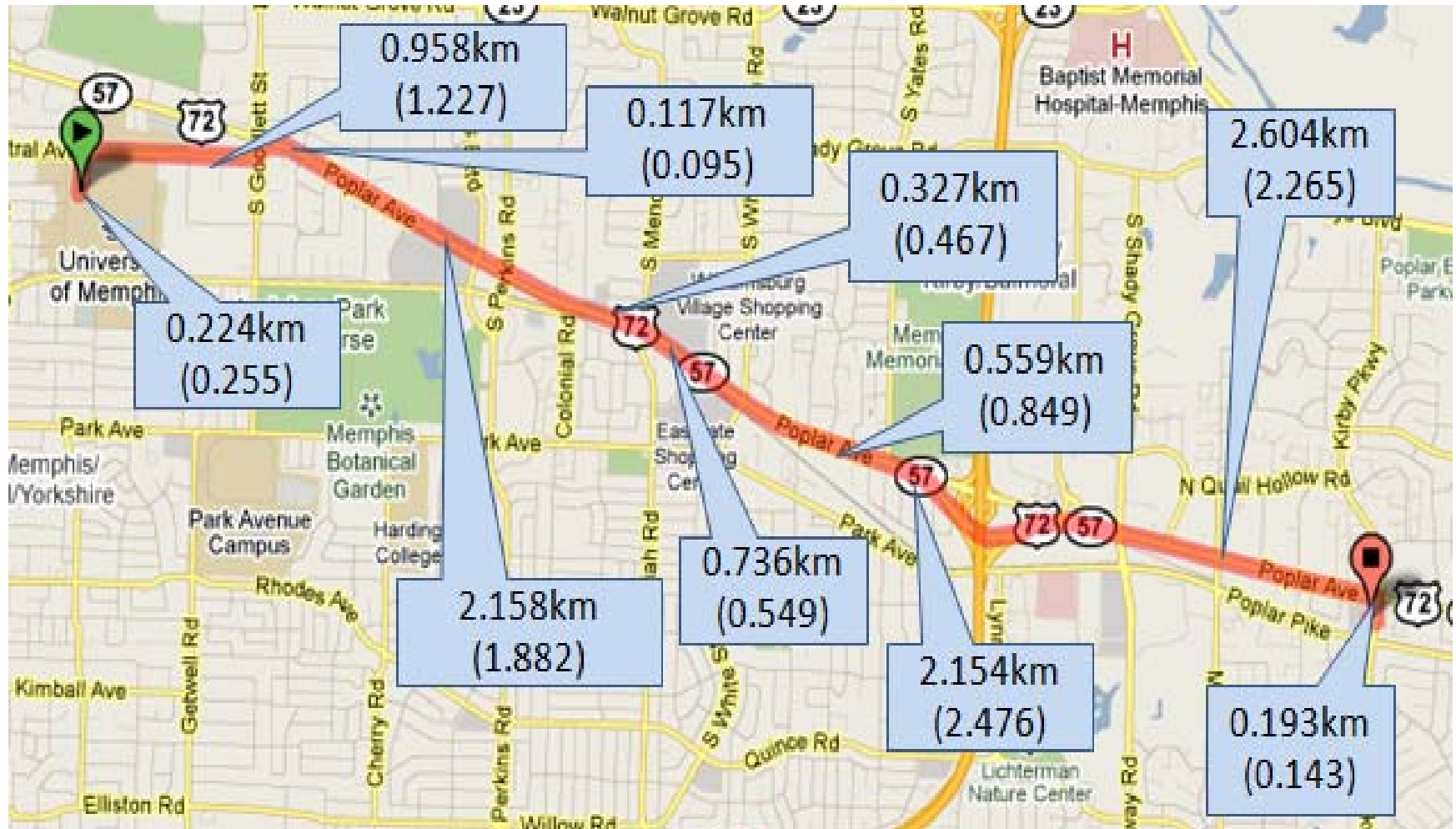


Road Segment B

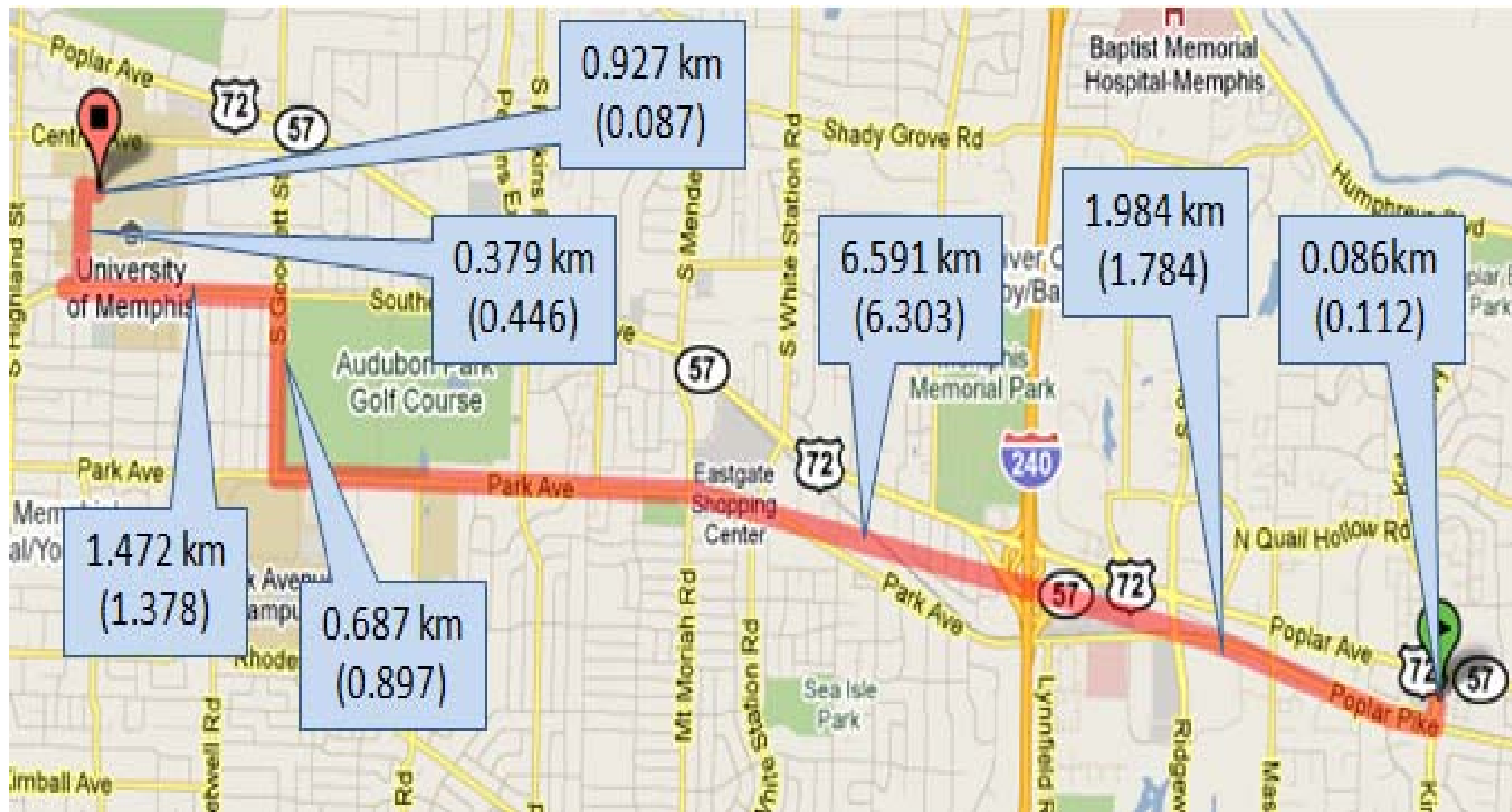
Discrimination using location of traffic lights on roads



# Real Life Test



# Real Life Test-Return Path





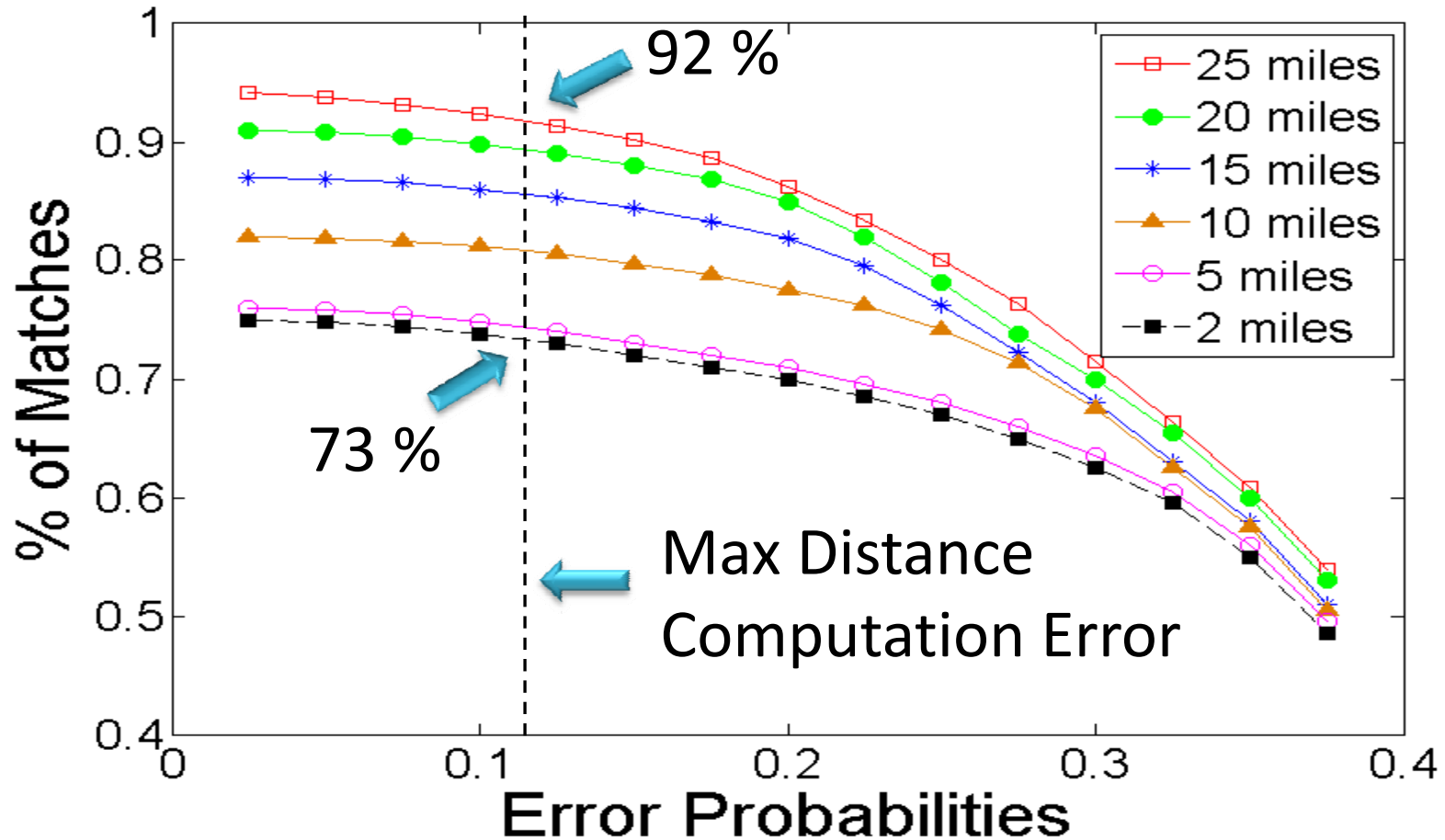


# Evaluations at Scale

Set up for the evaluations:

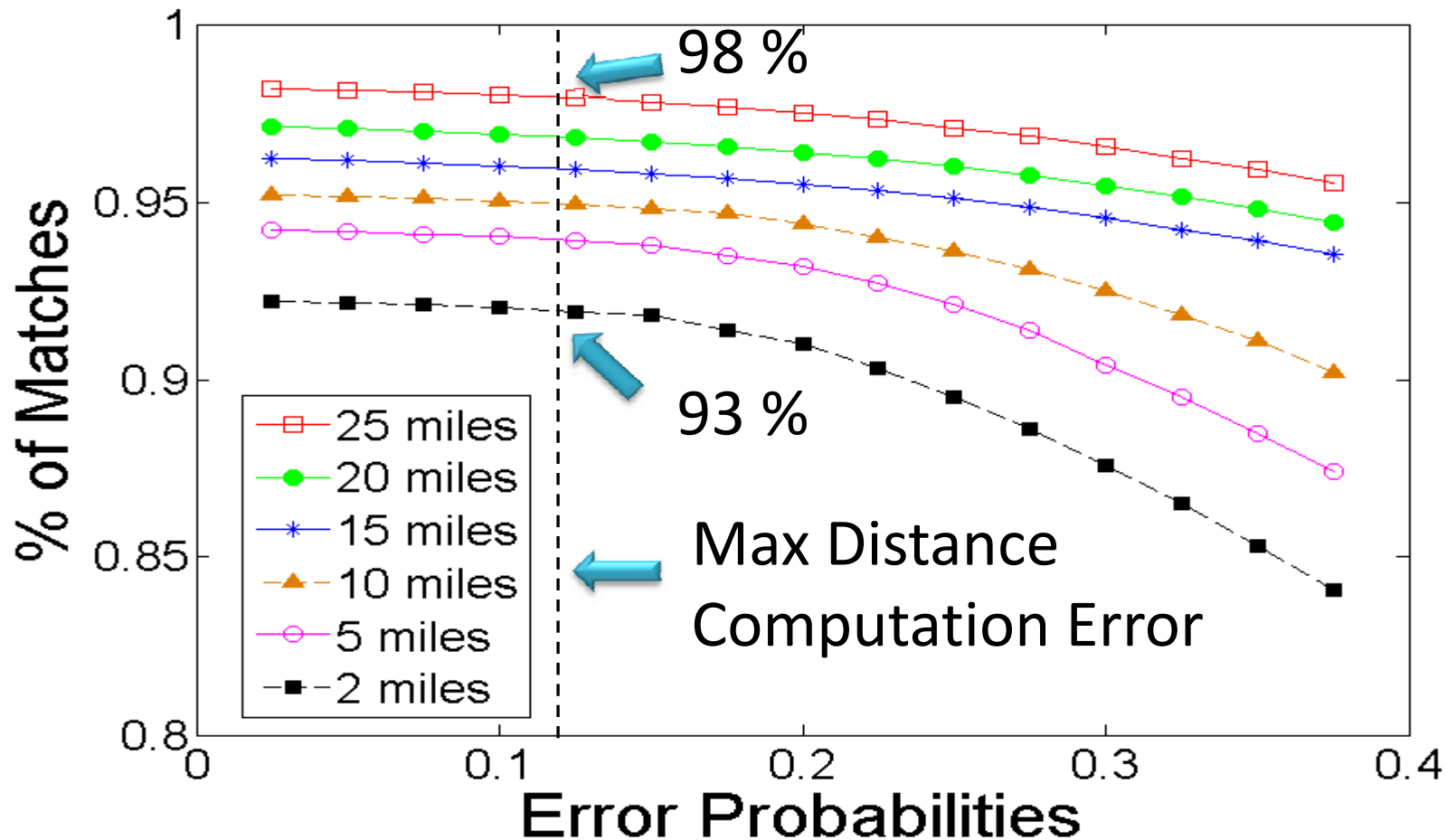
- We used Openstreetmap.org GIS data base
- Chose 100 different locations through out the city as our starting locations
- For each starting location chose 10 different directions for a fixed travelled distance
- Created synthetic paths from the database marking a set of intersections as **STOP**

# Evaluations of Map Matching



Stopping Sequence, Localization at Destination

# Evaluations of Map Matching



Stopping Sequence, Localization at each Turn



# Conclusions

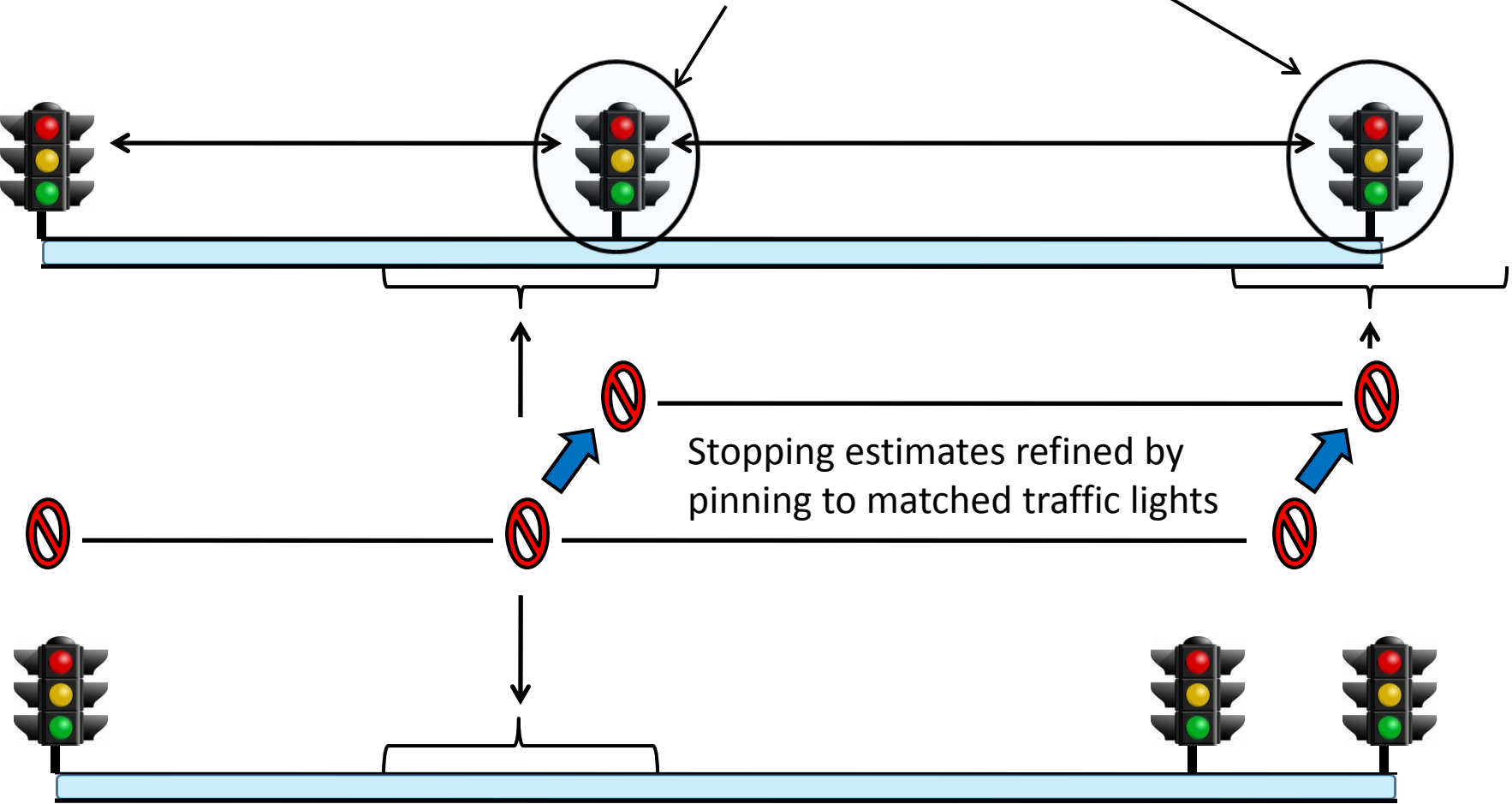
- Achieves over 90% accuracy in identifying the path driven by the burglar using inertial estimates
- Immune to Radio Outages
- Life Time prolonged due to filtration by Vibration Dosimeter

## Future Work

- Locate apartment or house of the burglar

Road Segment A

Traffic light pinned as it falls within error margin



Stopping estimates refined by pinning to matched traffic lights

Road Segment B

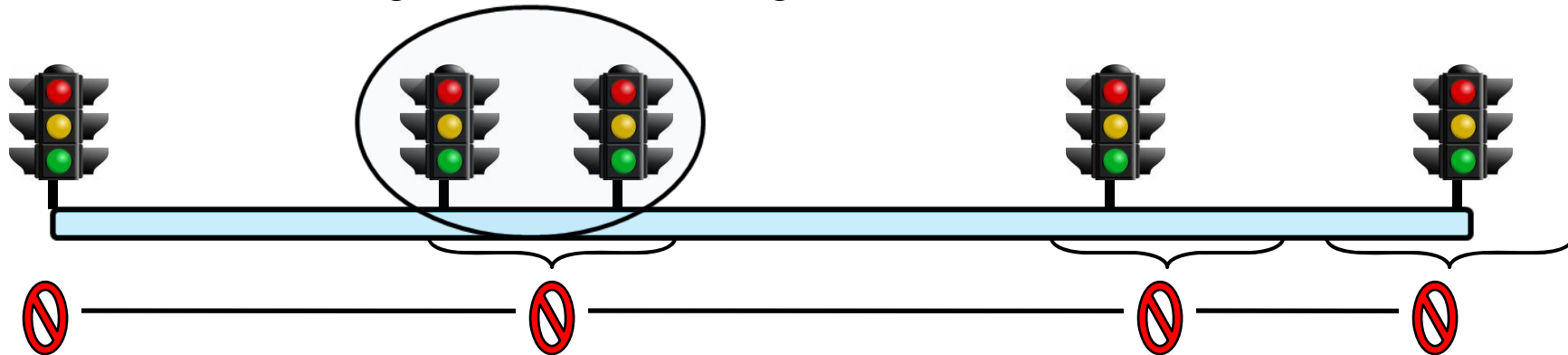


RS B pruned as no traffic light matched

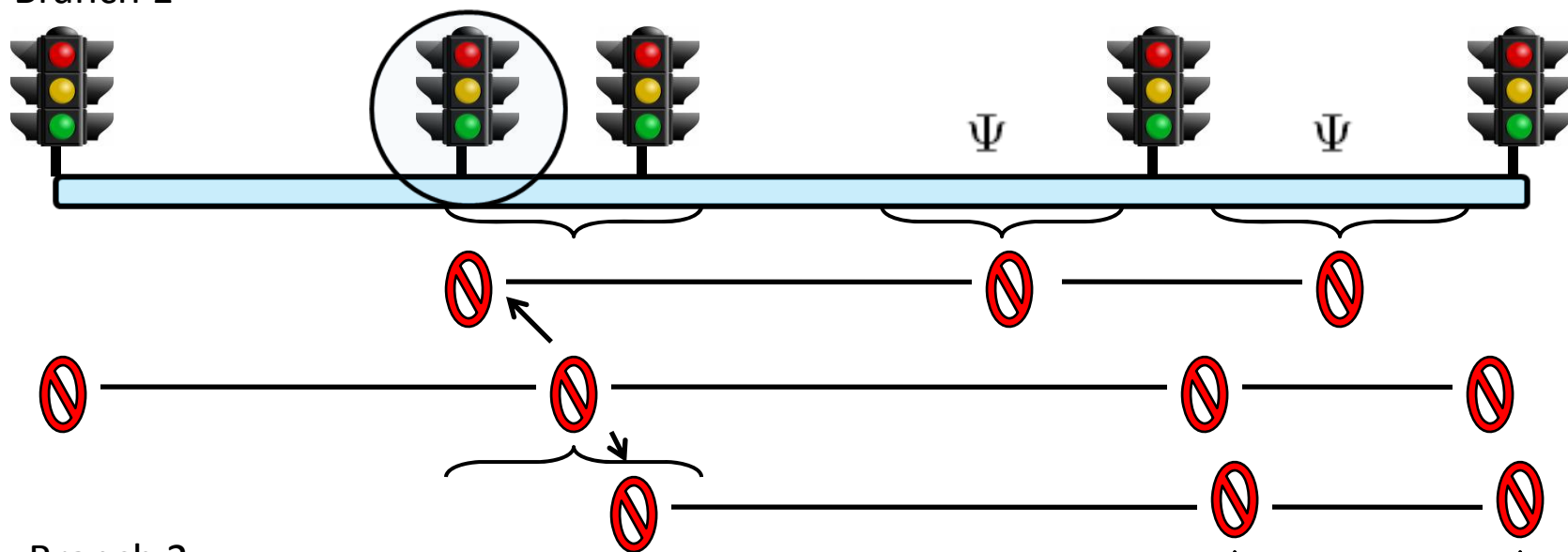


Stops

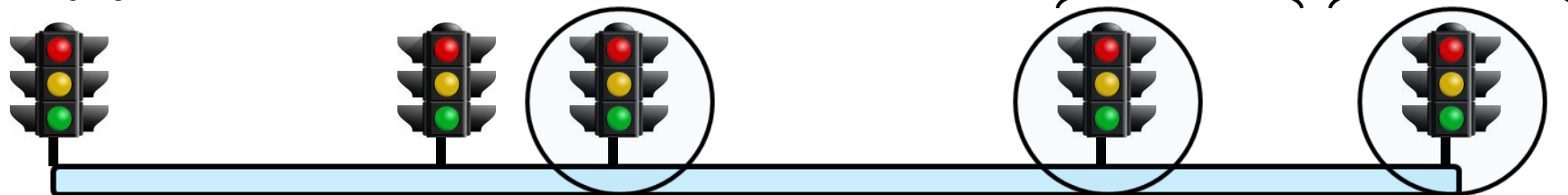
Both lights within the error range



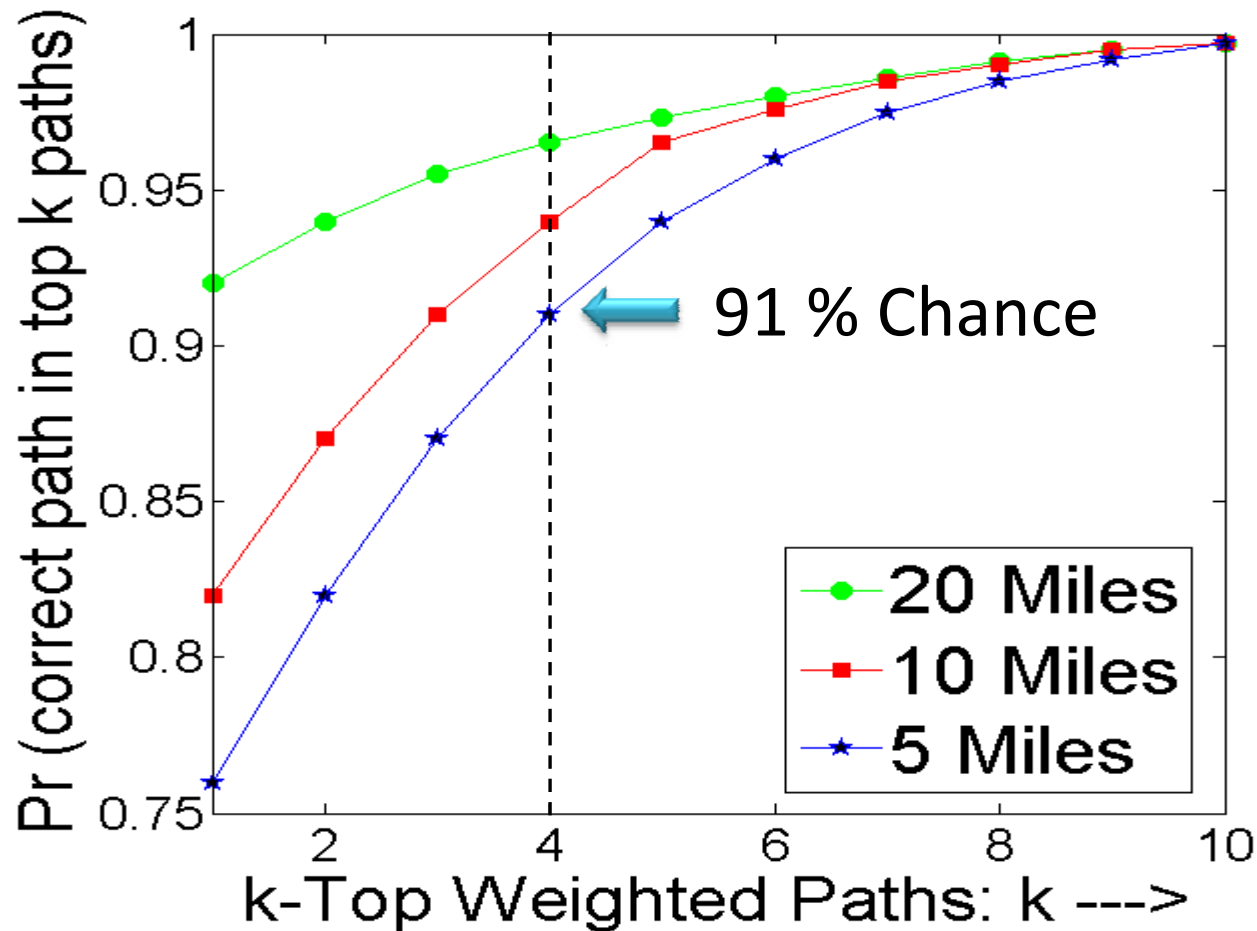
Branch 1



Branch 2



# Evaluations of Map Matching



Cumulative Prob. of correct path in K top weighted paths